CS 4300: Artificial Intelligence

Fall 2017 Assignments

- Assignment 1: Rubik’s Cube Class
- Assignment 2: Rubik’s Cube Action/State/Problem Classes
- Assignment 3: Rubik’s Cube Action/State/Problem Unit Tests
- Assignment 4: Rubik’s Cube Solver Study
- Assignment 5: 05
- Assignment 6: 06
- Assignment 7: 07
- Assignment 8: 08
- Assignment 9: 09
- Assignment 10: 10
- Assignment 11: 11
- Assignment 12: 12
- Assignment 13: 13
- Assignment 14: 14
- Assignment 15: 15

Class announcements may modify instructions or requirements from those listed above.