Week 1: Edit/Compile/Link/Run/Git
Week 2: Portable Pixmap Format Files
Week 3: Portable Pixmap Files
Week 4: PPM Drawing
Week 4: Why didn’t I get credit?
Week 5: Image Filters
Week 6: PPM Operators
Week 7: Edge Detection
Week 8: Number Grid
Week 9: Julia Set
Week 10: Mandelbrot Set
Week 11: Color Table
Week 12: Image Menu
Week 13: Threading
Week 14: OpenGL

Class announcements may modify instructions or requirements from those listed above.