

CS 1410: Object Oriented Programming

Spring 2018

- [Syllabus](#)
- [Schedule](#)
- [Teaching Assistant Schedule](#)
- [Examples from MWF 8:00am class](#)
- [Examples from TR 10:30am class](#)
- [Examples from W 5:15pm class](#)

Instructor

- [Curtis Larsen](#)
- [Bryan Poulsen](#)

Textbooks

1. *Think Python: How to Think Like a Computer Scientist* by Allen B. Downey [ISBN: 978-1-449-33072-9](#), available as a [free download here](#) (recommended)
 2. *Python Programming: An Introduction to Computer Science, 2nd Edition* by John Zelle, [ISBN: 1590282418](#) (recommended)
-

Resources

Python

- [List of Terms](#)
- [Python Tutorial](#)
- [Python Library Reference](#)
- [Python Language Reference](#)
- [Python tutor \(memory diagrams\)](#)
- [Python file methods \(what you can do with sys.stdin\)](#)
- [Python the Hard Way](#)

PyGame

- [PyGame Installation](#)
- [PyGame Starter](#)
- [PyGame Helper Classes](#)

GTK

- [Brief Installation Instructions](#)
- [Python GTK Site](#)

Git

- [git website](#)
- [git tutorial on Github](#)
- [git tutorial on Code School](#)

Editors/IDEs

- [Emacs for Windows](#)
- [PyCharm](#)
- [Sublime Text](#)
- [Vim After 11 Years](#)

