At the Southern Utah Code Camp, teams of up to four people build an application in a 24-hour time period. The teams are rather flexible up to the time that the event begins, so it’s hard to collect information on team membership before the day of the event. The event organizers usually visit each team table after the beginning of the competition to collect the names of the teams and the team members.

**Assignment**

You can choose to write a program that collects and stores the team information, or one to display team information that has been stored.

- Collect and Store Information
- Display Stored Information