**Intro to Python**

**Beginner Exercises**

- Exercise: Breakout
- Download: PyGame Helpers
- Exercise: Code Camp Rookie Kit 2013
- Exercise: PyGame Starter 03
- Exercise: PyGame Starter 02
- Exercise: PyGame Starter
- Exercise: Pong
- Exercise: Dodgeball
- Exercise: Sketcher
- Exercise: Pig Latin
- Exercise: Flip Flop
- Exercise: Trap
- Exercise: Fireworks-2015
- Exercise: Change
- Exercise: Word Guess
- Exercise: Boxes
- Exercise: Right Triangle
- Exercise: Box
- Exercise: Worm
- Exercise: RUR-PLE Mazes
- Exercise: Install Python and Pygame
- Exercise: Imhotep Part 3
- Exercise: Imhotep Part 2
- Exercise: Imhotep Part 1
- Exercise: Code Camp Rookie Kit 2014
- Exercise: Bug Hunt 3
- Exercise: Cannon Game
- Exercise: Conway's Game of Life
- Exercise: Splat (Text)
- Exercise: Nim (Text)
- Exercise: Hangman (ASCII Art)
- Exercise: Animal
- Exercise: Creeps
- Exercise: Puzzle Game
- Exercise: Ballgame
- Exercise: Code Camp Rookie Kit 2012
- Exercise: Spaceship Adventures
- Exercise: PyGame Introduction
- Exercise: Memory Match
- Exercise: Hangman
- Exercise: Mugwump
- Exercise: Dodger
- Exercise: Code Breaker
- Exercise: String Loop
- Exercise: Decision Tree
- Exercise: Ice/Water/Steam 1
- Exercise: Ice/Water/Steam 2
- Exercise: Birthdays
- Exercise: Calculator
- Exercise: Tic Tac Toe
- Exercise: Nim
- Exercise: Tic Tac Toe With Class
- Exercise: Card Game of War

**Intermediate Exercises**

- Exercise: Roman Numerals
- Exercise: Code Camp Rookie Kit 2013
Exercise: Code Camp Rookie Kit 2012
Exercise: Fireworks
Exercise: Pong
Exercise: Tower Defense New
Exercise: Tic Tac Toe
Exercise: Nim
Exercise: Programming Contest
Exercise: Tic Tac Toe With Class
Exercise: Minecraft Edit Filters