Intro to Python

Beginner Exercises

- **Exercise**: Dodgeball
- **Exercise**: Breakout
- **Download**: PyGame Helpers
- **Exercise**: Code Camp Rookie Kit 2013
- **Exercise**: PyGame Starter 03
- **Exercise**: PyGame Starter 02
- **Exercise**: PyGame Starter
- **Exercise**: Pong
- **Exercise**: Sketcher
- **Exercise**: Pig Latin
- **Exercise**: Flip Flop
- **Exercise**: Trap
- **Exercise**: Fireworks-2015
- **Exercise**: Change
- **Exercise**: Word Guess
- **Exercise**: Boxes
- **Exercise**: Right Triangle
- **Exercise**: Box
- **Exercise**: Worm
- **Exercise**: RUR-PLE Mazes
- **Exercise**: Install Python and Pygame
- **Exercise**: Imhotep Part 3
- **Exercise**: Imhotep Part 2
- **Exercise**: Imhotep Part 1
- **Exercise**: Code Camp Rookie Kit 2014
- **Exercise**: Bug Hunt 3
- **Exercise**: Cannon Game
- **Exercise**: Conway's Game of Life
- **Exercise**: Splat (Text)
- **Exercise**: Nim (Text)
- **Exercise**: Hangman (ASCII Art)
- **Exercise**: Animal
- **Exercise**: Creeps
- **Exercise**: Puzzle Game
- **Exercise**: Ballgame
- **Exercise**: Code Camp Rookie Kit 2012
- **Exercise**: Spaceship Adventures
- **Exercise**: PyGame Introduction
- **Exercise**: Memory Match
- **Exercise**: Hangman
- **Exercise**: Mugwump
- **Exercise**: Dodger
- **Exercise**: Code Breaker
- **Exercise**: String Loop
- **Exercise**: Decision Tree
- **Exercise**: Ice/Water/Steam 1
- **Exercise**: Ice/Water/Steam 2
- **Exercise**: Birthdays
- **Exercise**: Calculator
- **Exercise**: Tic Tac Toe
- **Exercise**: Nim
- **Exercise**: Tic Tac Toe With Class
- **Exercise**: Card Game of War

Intermediate Exercises

- **Exercise**: Roman Numerals
- **Exercise**: Code Camp Rookie Kit 2013
• Exercise: Code Camp Rookie Kit 2012
• Exercise: Fireworks
• Exercise: Pong
• Exercise: Tower Defense New
• Exercise: Tic Tac Toe
• Exercise: Nim
• Exercise: Programming Contest
• Exercise: Tic Tac Toe With Class
• Exercise: Minecraft Edit Filters